

Playing numbers

Team	Australian (max)	GB (min)	ROW (min)	Min on field
Men's Premiership	11	3	4	14
Men's Conference	13	5		14
Men's Social	15	3		12 ¹
Women's Premiership	14	2	2	14
Women's Conference	16	2 ²		14 ³

Notes

- 1: Concession for first season of new team, min on field reduced to 11
2. Concession for first season of new team, no min requirements on field, min requirements on team sheet of 2 GB/ROW
3. Concession for first season of new team, min on field reduced to 13

- **Bench:** All matches will allow a bench size of six players, and a maximum squad of 24 players
- **GB/ROW:** The number of GB players is a minimum, however GB category players can play in place of ROW category players. The total number of GB and ROW players on the field (and the max number of AUS category players) must be met at all times. See below on counts.
- **GB / ROW definition:** Broadly 90% of their life after the age of 10 outside Australia and hold a non-Australian passport. Apply to league where uncertain.
- **Movement:** A maximum of 3 AUS category players from the previous week's Teamsheet in a higher division can play in the next lower division the following round. This rule does not apply to GB or ROW category players. GB/ROW Men's Prem can't drop to socials next round, no other restriction to GB/ROW. Where no men's Conf team, limited to 3 TOTAL players drop from Prem to Socials next Round. **NB:** For clubs entering new teams into competition, concession applies to new team for AUS movement, first season 4 men and 6 women, second season 4 women.
- **Two Games one Round:** Where a player plays two games in one round (i.e Womens premiership and Women's conference) the highest division counts for qualification purposes (i.e. Women's premiership). This has implications for the qualification and the movement rule.
- **Reduction:** Teams are obligated to match a reduction in players to 14 as requested, however they may play an extended bench to allow a full squad of 24 to participate.
- A team can only request to reduce the number of players on the field (ie. to below 18) if they have no more than 3 players on the bench. Once a team has 4 or more players on the bench, they must add extra players to the field up to a total of 18.
- When the numbers on field are reduced the GB/ROW numbers do not get reduced.

- Where there is a reduction of players requested, the highest team cannot be reduced in the lower team playing a full 18 (i.e. reduce womens prem to 15 in round but play 18 in womens conference).
- **Lending:** A club can lend players to another club, however it doesn't count for finals qualification. Is encouraged by the League to communicate Thursday prior.

Finals qualification

- Played two games for the team (minimum ranked team)
- Can play finals for minimum ranked team or any higher team
- Where a player has played the total required matches for a Club (2), but not for a single team within that club, the player will be eligible to play finals but only in the highest division that they have represented the club (i.e. 1 Men's Prem, one men's socials only eligible for Men's Prem finals)
- A men's player or Australian womens who has played 4 or more matches in a higher division is not eligible for finals selection in a lower division. For GB/ROW women it is 5. Still need to be qualified (2 games) in the conf team.
- In respect of the men's competition:
 - if an Australian player has played more than 2 games in the premiership division, they will not be eligible to play in any Socials Finals.
 - Any player (i.e. Australian / GB or ROW) that plays in the premiership division during week one of finals will not be eligible to play in any subsequent Social Finals
- **Finals play two games, same 'round':** AUS only play once. GB/ROW can play in two teams in finals where necessary and qualified.

Armbands

- GB players in the Men's and Women's Premiership must wear a blue armband
- ROW players in the Men's and Women's Premiership must wear a red armband
- In Men's and Women's Conference and Men's Social GB or ROW players can wear the same-coloured armband.

Field composition

- 6-6-6 Rule applies
- When playing numbers are reduced the following will apply

	Backs	Mids	Forwards
18	6	6	6
17	6	5	6
16	5	6	5
15	5	5	5
14	5	4	5

Quarter lengths

Men's

- Premiership: 25 mins
- Conference: 20 mins
- Socials: 15 min quarters, unless clubs prior to Saturday agree 20 mins. Presidents to message AFL London each week when 20 mins agreed PRIOR to game.

Women's:

- Premiership: 20 mins
- Conference: 15 mins

Margin at half time

If one team leads by the amount as set out below, coaches, captains, umpires can agree to shorten quarters by 5 mins. Optional not mandatory.

Men's

- Men's Premiership: 75 points
- Men's Conference: 50 points
- Men's socials: (not applicable)
- Women's (Both): 50 points

Cards

- **Yellow:** player sent off for 15 mins. Can be replaced. Can rejoin the game.
- **Red:** player cannot be replaced on field, player can't rejoin match.

Player count *(formalised in by laws)*

- Captain / Vice Captain has to request via field umpire during play within quarter.
- Umpires will stop time, no players allowed to enter or exit the field. Players and/or GB/ROW count will be done
- If the request was correct (i.e opposition in breach) free kick awarded either where play stopped or at center (most advantageous) then 50m penalty applied. Team in breach will lose all points for the quarter.
- If the request was incorrect (i.e. opposition not in breach). Free kick awarded either where play stopped or at center (most advantageous) then 50m penalty applied. If the umpire believes the request was not genuine, a report will be made against the team.
- All player counts including who requested, outcome, scores at that time will be included in the match report from umpires (incl club umpires) to AFL London. AFL London may further determine the matter by way of a fine, reversal of match result or other sanction as it deems appropriate.